

MICHAEL THINGNES

comp, roto & 3D

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September 2010

VISUAL EFFECTS WORK

Nov 2009 - Jun 2010 3D Artist & Composer
"Moving Day", short film by Jason Wingrove
Worked on numerous shots using Maya and Nuke primarily. Work involved compositing, roto, matchmoving, modelling, texturing, animation and rendering.

AWARDS

May 2010 VIS Awards, Visual Effects
Teesside University, Middlesbrough
"Best and most innovative use of 2D or 3D media combined with live action to create a pre-rendered sequence" for work on "Moving Day".

VISUAL EFFECTS TRAINING

Oct 2008 - present Online Training
fxphd.com
Courses in Nuke, compositing theory, roto, Maya, PFTrack, Python, Mental Ray and After Effects.

REFERENCES

Mike Seymour
Co-founder fxguide.com & fxphd.com
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Simon McKeown
Reader in Computer Animation and Post Production at Teesside University
School of Computing
Teesside University
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Paul Bettinson
Head of Digital Animation at Noroff Institute
Torggata 8
0181 Oslo
Norway
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Øvre Gjellumvei 12A
1389 Heggedal, Norway

Nationality: Norwegian
Birthday: 27 May 1985

Michael Thingnes is a 25 year old visual effects artist from Norway who recently completed post work on the short film "Moving Day". In 2007 he signed up for the course "3D Design and Animation" at Noroff Institute in Oslo, Norway (akin to FE college in the UK) and proceeded with "3D Film Production" the following year. From there he moved to Teesside University in the UK where he recently completed the third and final year on the undergraduate course "BA (Hons) Digital Visual Effects" with first class honours. As a Norwegian passport holder, Michael does not need a Visa to work in the UK.

EDUCATION

Sep 2009 - Jun 2010 BA in Digital Visual Effects With First Class Honours
Teesside University, Middlesbrough

Bachelors' degree in visual effects.

Aug 2008 - Jun 2009 3D Film Production
Noroff Institute, Oslo

One year course covering creative storytelling, concept art, cinematography, digital acting, production and post-production.









Aug 2007 - Jun 2008 3D Design & Animation
Noroff Institute, Oslo

One year course covering basic 3D skills, character design and character animation.

Aug 2004 - Dec 2006 Various University Courses
Norwegian University Of Science And Technology

Two years with a variety of courses covering mathematics, information technology, philosophy, geographic information systems, mechanics and light programming among other things.

SOFTWARE

Autodesk 3ds Max 2011	
Adobe Photoshop CS5	
The Foundry NukeX 6.1V1	
Autodesk Maya 2011	
Pixel Farm PFTrack 5.0	
Mental Ray	
Adobe After Effects CS5	
Python	

Skill level

Beginner

Proficient